

Agenda – Parks and Rec. 5/13/2024

Approve Minutes:

Approve minutes: 4/8/24

Public Works Updates:

Trying a new plan for the football field seeding, we also realize we need to re-grade the field, however that would require all new seeding and a minimum of one season off the field. Irrigation will be looked into once Capital Well has a plan for that field.

Treasurer Update:

Revolving Account Balance is \$8,029.99 (3/11/23)

Topics:

Term renewal – Kelly’s term expired, discuss her renewal.

Ericka Carr is added, term ending 2027.

Skateboard Park, HS Art Teacher update. Will have the ideas to show.

Capital Reserve Funds are confirmed at \$4657.03. Prices for the snack shack at Bagley, paint/stain, and wash. Build practice wall at Riverside for Baseball/softball. NO estimates yet for this.

Scott and myself met with the Chandler Reservation committee to discuss possibly adding a disc golf course to the old ski tow. It was suggested we look at Bagley park for a possibility. We will walk that, and then may seek the Chandler Reservation committee again for additional discussion.

Park Cleanup – Dugout day is still TBD. Also, we will add a HS community service opportunity outside that day for small park projects for this season.

Co-Ed Softball Season began, they have 7 teams this year.

Important Dates:

Paint the Dugouts: TBD

WYSA Snack shack use Baseball director said there is no coordinator this year, and they will just be doing small open sessions. They are aware of the opening and closing requirements for the shack.

Adopt-A-Highway Date – went well. Will schedule a fall date later.

Opening Day youth Sports: went well, was May 4.

August 17th – Concert at Riverside for Food Pantry benefit. (bathrooms & snack shack)

September 14th – 250th Birthday Celebration, Town Picnic (bathrooms & snack shack)

Meetings are the 2nd Monday of each month moving forward, therefore the following dates: 4/8, 5/13, summer break, 8/12, 9/9, 10/14, 11/11(if needed)

Next Meeting – ** Monday, 8/12 @7pm location Town Hall*****